

# TASK DESIGN CANVAS

DESIGNED FOR:

DESIGNED BY:

DATE:

VERSION:

## LEARNING

WHAT DO YOU WANT STUDENTS TO LEARN?

WHAT DO THEY HAVE TO LEARN?

EXAMPLES:

- CURRICULUM
- COMPETENCIES
- SCHOOL PRIORITIES

## MOTIVATION

WHAT DO STUDENTS INTRINSICALLY CARE ABOUT?

WHAT ARE THEY TALKING ABOUT? PARTICIPATING IN?

EXAMPLES:

- GAMES
- RELATIONSHIPS
- ADVENTURE

THE  
EXPERIENCE

SUCCESS

FAILURE

GUIDES

INTRO